<u>Lesson 1</u> L.O. Identify features of instructions.

Success Criteria

I will be able to :-

- 1. Identify features of instructions.
- 2. Follow instructions.



What are these and how are they are used?

- What games do you know and how did you learn the rules?
- Cards are a very old game technology (originating in 9th C. China) & are popular worldwide; many games have been passed on verbally or through written instructions.
- You will learn a new card game by reading some written instructions.

How to Play Sevens.

• How can we recognise that these are instructions?

TASK: Record instruction features you can see as you go along.

How to Play Sevens

You need 2 – 6 players and a pack of playing cards

- Firstly, deal seven cards to each player.
- Then, turn one of the remaining cards face up, and place the rest in a pile face down.
- Now, players take it in turns to play.
- Each player places a card face-up on top of the card which is already face-up in the middle, thus creating a pile of cards which are face-up.
- BUT a player may only place one of their cards on this pile if the card they are placing is the same suit or the same number as the card which is on top of the pile.
- If a player cannot play when it comes to their turn, they must take a card from the face-down pile of cards.
- A '7' is a 'wild card' and may be played at any time, on any number or suit.
- Playing a 'Jack' means that the player following you has to miss a turn.
- Finally, the player to get rid of all their cards first is the winner!



How to play Sevens - Extra Information

A **suit** means one of the 4 groups of cards:

Hearts, Diamonds, Clubs or Spades.



A **Jack** (or knave) can be recognised by a J on the corners and means the next player misses a turn.



Did you spot all the features?

Features of instructions

- Imperative verbs (bossy verbs) e.g. *deal the cards* not *please can you deal the cards*!
- Bullet points
- Tells us how to do or make something
- Sequential
- "You will need" list
- Additional information in boxes
- Diagrams

• Think about how easy the instructions are/are not to follow and which features help you to understand them.



Read *Cheat – A card game* instructions

How would you improve these? (on the next page)

What have they left out?

TASK: Re-write them properly

Cheat - a Card Game

This game is called Cheat. Deal out all the cards in the pack equally as possible to all players (it doesn't matter too much if one player has one less card than another). Object of the game is to get rid of all your cards, but in order to do so you have to discard your cards face down into a central pile, in multiples of the same rank, e.g. 2 kings, 4 tens, 3 jacks etc... But you choose whether or not to cheat and by telling truth or not when you do so, e.g. you could say you are putting down 3 Aces, but in reality be putting down any combination of cards such as a 7, 8 and jack. All the other players however have the opportunity to call 'Cheat' if they feel rightly or wrongly that you are putting down what you say you are. If you are cheating you have to not only pick up the cards you have discarded, but the rest of the discarded pile as well!... If you were not cheating, you turn over the cards you just put down to prove you were not and the person who accused you of cheating has to pick up all the cards in the discard pile.

Play continues until one player gets rid of all their cards.

Lesson 2 L.O: To create a list of instructions.

Can you remember how writers make the order of instructions clear, and make links between the steps?

- Order of steps
- Numbers
- Bullets
- Arrows
- Time adverbs/adverbials

Recap adverbs of time using the next few slides.

How to use a Self-service Kiosk

- 1. First, select from these two options: 'eat in' or 'takeaway'. Make your choices by touching the screen.
- 2. Next, make your food and drink selections, again by tapping the screen images and swiping to move the screen up or down.
- 3. Now, you will be offered an opportunity to customise your meal. This may include removing certain ingredients (gherkins, for example) or making the portions bigger. Tap to choose.
- 4. Finally, check your order is correct on the 'confirmation screen' and pay. This must be done by card. Afterwards, you will receive a receipt with an order number.







Adverbs link ideas in a paragraph

Adverbs explain how words relate to each other.

They can give *meaning* to the links, to do with...

Adverbs link sentences – they do not join them.



Adverbs link ideas in a paragraph



Which types of adverbs will be most useful in *instruction* writing?

Punctuating Adverbs

Adverbs for cohesion mostly appear at the beginning or end of a sentence.

Firstly, place your hand on the handrail. Then, stand with your feet together on the step. Furthermore, keep feet away from the edge. Serious accidents are preventable quite often. Therefore, wear comfortable shoes. Flipflops, however, are not recommended

When opening with an adverb, punctuate with a comma.

Adverbs placed at the end do not usually need a comma.

An adverb in the middle is separated by a pair of commas.

Look at these old rules for Boarding a Bus.



Motorised buses replaced horse-drawn buses by 1914 in London. Public information Poster,

1916

Rules for Boarding a Bus.

• New technology often brings about new rules or instructions for use.

TASK: improve these old instructions, adding adverbs, imperative verbs, numbers or bullet points.

*Note that opening adverbs are often punctuated with a comma.

Plenary: How does the punctuation add to ease of reading?

Lesson 3 L.O: To analyse instructional texts

Success Criteria

- 1. Rehearse features of instructions.
- 2. Analyse instructional texts.
- 3. Answer questions about instructional texts.

Recap features of instructions

Imperative verbs, time adverbials, associated punctuation and concepts of audience and purpose.

Instruction text

tells how to do or make something.



It is usually sequential.



Instruction text



- to break the instructions into simple steps
- to explain them step by step, as clearly and simply as possible
- to ensure the reader's success in carrying out the instructions.

The genre of text can also affect the purpose.

needs

- a title telling what's to be achieved
- if relevant, list(s) of ingredients/equipment needed
- layout which clearly shows the sequence of steps
- perhaps labelled pictures or diagrams

especially a picture of the finished product, so the reader knows what to aim for

 perhaps other organisational devices (e.g. boxes for additional information, bullet points, warning symbols) to aid clarity.

Audience Truction writing

- think about the audience for the instructions
- how much do you know about them (age, interests, prior knowledge)?

Use what you know about your audience to decide

- how much background detail is needed
- appropriate level of formality.

Where should the text sit along these continua?

informal ← - - - - - - - - - - - - - - → formal
personal ← - - - - - - - - - - - - → impersonal

How to plan instruction writing





What you need

What to do, one step at a time.

each section of the flow-chart will be one paragraph

Instruction language features



Third person instructions

When more than one person involved, e.g. a game

- * third person
- * present tense

* provide names or labels.

Player A takes a card Team 1 tries to score points... Team 2 tries to stop them... The batting side... The fielding side...

Alternative 'skeleton' note-taking frameworks

* comic strip

* time line



* list

Example of 'skeletons' in use

Taken from 'How to teach Writing Across the Curriculum' by Sue Palmer, with many thanks to David Fulton Publishers

How to make a papier mâché bowl

You will need:

half a cup of flour half a cup of water a tablespoon of salt a container for mixing paste newspaper, torn into thin strips a balloon, blown up and knotted a strip of card (about 30cm by 4cm) sticky tape and scissors paint and brushes varnish and brush



- 1. First make the paste. Put the flour and salt into a container and gradually mix in the water until it is thick and creamy.
- 2. Dip the strips of newspaper into the paste and smooth them down on to the unknotted end of the balloon. Cover enough of the balloon to make a bowl shape. Use three or four layers of paper strips. Leave to dry.
- 3. Make a base for the bowl by taping the card into a circle shape, and taping it on to the balloon. Cover with a few more paper strips to hold it in place.
- 4. Pop the balloon and remove its plastic skin. Ask a grown-up to help you trim the bowl, and smooth more paste strips over the edge to finish it off. Leave to dry.
- 5. Paint the bowl in bright colours. When dry , brush on a final coat of varnish.



<u>TASK</u>

Read the texts Art Attack Instructions and Aeroplane Instructions

Read and answer the questions *Thinking about Instruction Texts*


Art Attack instructions

(you will have to zoom in!)

Questions

*short answer of one or two words
** medium answer - explain in a sentence or two
***longer answer - explain in a few sentences/short paragraph

[Blow Painting]

- 1. Name 2 uses for the straw in this art project.*
- 2. What should you not do with the straw?*
- 3. How can you add further details when you have finished using the straw?*
- 4. What imperative (bossy) verbs can you find in this text?*
- 5. How can you tell that these instructions are written for children?**
- 6. What features has the writer used to make these instructions easy to follow? How do they help the reader?***

Safety On Board



Safety On Board 57

Aeroplane instructions

Questions

*short answer of one or two words
** medium answer - explain in a sentence or two
***longer answer - explain in a few sentences/short paragraph

[Aeroplane Instructions]

- 7. Where can you find a life jacket?*
- 8. Where should luggage be kept when the plane is landing and taking off?*
- 9. How have these instructions been designed to be read by any language speaker**
- 10. Write an instruction sentence to go with the last box (remember the bossy verb).**



<u>Key Vocab</u> oxygen mask overhead compartment

Questions

*short answer of one or two words
** medium answer - explain in a sentence or two
***longer answer - explain in a few sentences/short paragraph

Both Instructions

- 11. Which instruction text do you think gives instructions most clearly? Explain why.**
- 12. Why do you think these 2 texts are so different?***

Features:
 'you will need' sectior
 numbered steps
 diagrams
 bullet points
 top tips

Plenary: Discuss some answers, particularly those relating to structure and audience.

GPS Test 1

total marks

Year 5 English Grammar and Punctuation Test 1

1. Which verb is created when these suffixes are added to the noun? Write the correct verb for each example. 1 mark identity -ify + advert + -ise assassin -ate + 2. Circle the modal verbs in the sentence below. 1 mark 'We should leave,' he whispered. 'They could come back at any time.' 3. Underline the relative clause in the sentence below. 1 mark We are going to go back to Devon this year, where I first learnt to surf.

4. Read this sentence. What type of word is underlined? Tick one.

That's the lady who teaches me to play the drums.



1 mark



7. Underline the parenthesis in the sentence below.

Every morning I catch the bus (which stops outside the library) to travel to school.

8. Do the adverbials in the table below show time, place or number? Tick one box for each.

AdverbialTime?Place?Number?in JanuaryIIIbehind the garageIIInear CardiffIIIalwaysIII

1 mark

1 mark

9. Read the sentences below. Write how many peo	
sentence.	1 mark
I went to the shop with my friend Simon and	ł Terry.
I went to the shop with my friend, Simon and	d Terry.
10 Circle a more formal word or phrase to replace	the underlined words in the centence below
10. Circle a more formal word or phrase to replace	I mark
The explorer hoped to <u>find out about</u> new la	nds and communities.
live in discover have a loc	ok at
* +END OF TES	T * * total for

ANSWERS!



